

Letter of Recommendation

18th October 2019

To Whom it may Concern,

I am pleased to write this letter of recommendation for Tan Xue Wen Rayner, whom I have known as a student during his studies in Temasek Polytechnic, Game Design & Development programme (2014 -2017). As the Head of his programme, I had the opportunity to both supervise and work with Rayner during his journey at Temasek Polytechnic.

Rayner was an exemplary student. This was most evident in the way he undertook his studies scoring a perfect 4.0 cGPA; culminating in being ranked the top student in his cohort and winning multiple academic awards. In his studies, Rayner excelled across a range of subjects which entailed the technical aspects and creative aspects of game design and development. As a student Rayner was meticulous with his work and more importantly always keen to explore and discover new knowledge. He was often seen as a role model amongst his peers and he inspired all around him with his humble and team-centric disposition.

Beyond the classroom I have supervised Rayner as he led his team producing a game demo which was showcased at the Singapore Unite Conference in 2016. Rayner's passion for what he does is evident with his successful work stints in the games industry as well as launching his own commercial game.

Rayner's thirst for knowledge, work ethic and his ability to work as a highly collaborative team leader, places him in good stead to take on any future endeavours. I am certain that with his talent and grounded character, Rayner will go on to achieve success wherever he is placed. I give Rayner my highest recommendation and I am confident he will continue to excel given the opportunity.



Sincerely,

Jonathan Pillai

Curtin University- Australia, WA

Lecturer/ Head of Programme- Animation and Game Design